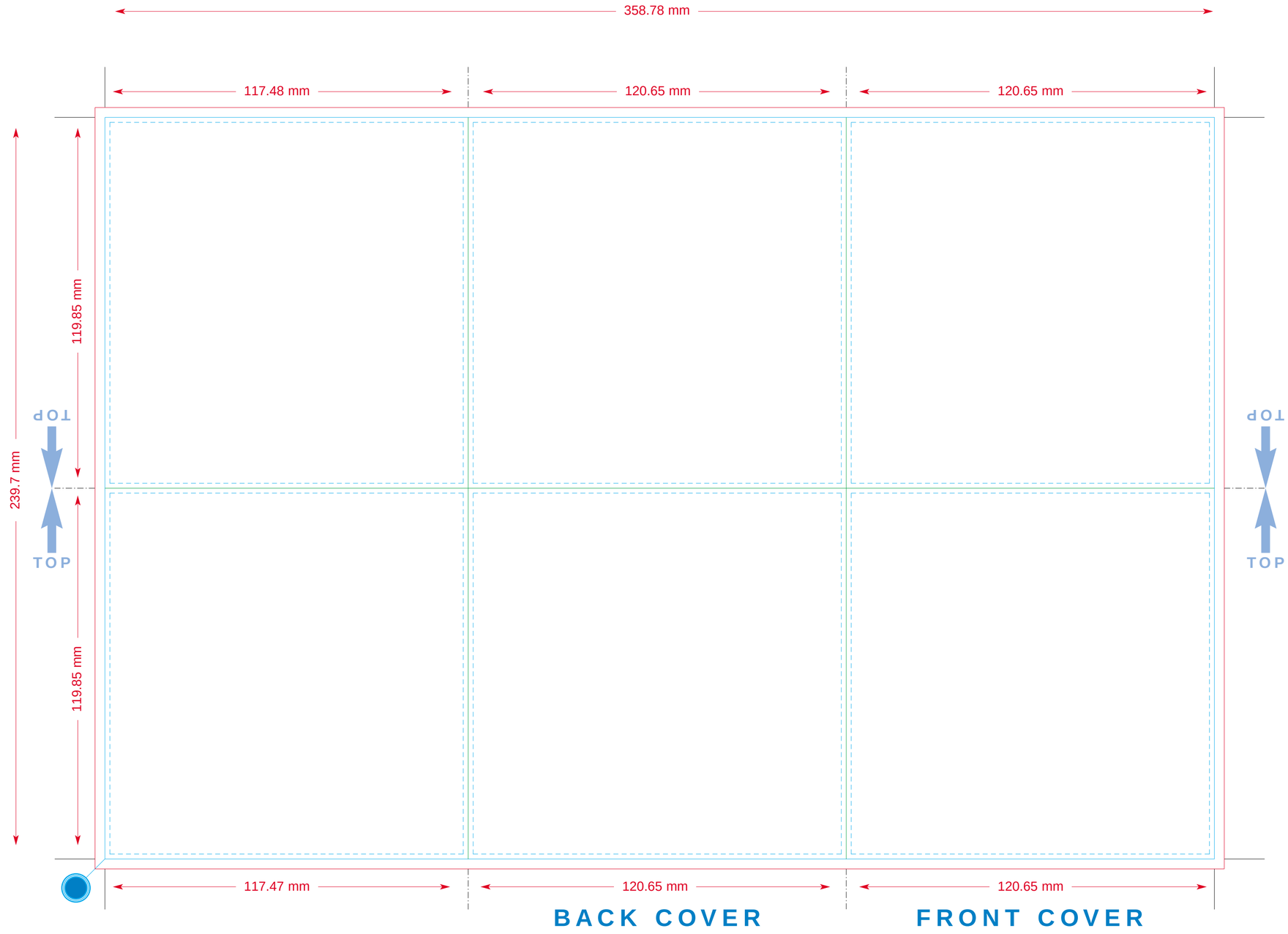
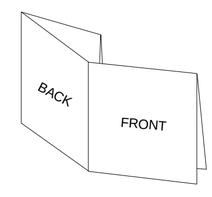


= SCORE

= BLEED

= TRIM

= SAFE AREA